

**HinterWars Skill List**  
Ver 1.0 | 6<sup>th</sup> June 2006

Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Gun Training	Gun	Passive	-	-	-	Allows character to use pistols, rifles & cannons as weapons	1	-	-	Human
Knives Training	Knife	Passive	-	-	-	Allows character to use daggers and machetes as weapons	1	-	-	
Gun Mastery	Gun	Passive	-	-	1	Added damage for gun attacks	3	-	+1 Dmg when using guns	
Knives Mastery	Knife	Passive	-	-	1	Added accuracy for attacks using knives	4	-	+4ACC when using knife	
Power Shot	Gun	Foe	Weapon	-1	1	Adds bonus damage to gun attacks	5	3	+5 wep dmg	
Power Strike	Knife	Foe	Weapon	-1	1	Adds damage to knives attack	6	1	+5 wep dmg	
Bleeding Strike	Knife	Foe	Weapon	-1	1	Deals damage over time	7	3	-5HP/round 2	
Battle Planning	-	All	Map	-	1	Increases all party members' accuracy	8	4	+4 ACC	
First Aid	-	All	Map	-	1	Heal HP of targeted	9	7	Restore 20hp each	
Crippling Shot	Gun	Foe	Weapon	-1	1	Does minor damage and decreases AP of target for a limited time	10	3	5dmg, -1AP/2 round	
Crippling Strike	Knife	Foe	Weapon	-1	1	Deals minor damage and decreases large amount of target's AP for a limited time	11	3	10dmg,-1AP/2 round	
Smoke Grenade	Gun	All	AOE	4,4x4	1	Lowers accuracy of foes and party within targeted area	12	2	-4 ACC	
Snipe Shot	Gun	Foe	Weapon	6	1	Longer range and does more damage than a Power Shot	13	5	+20ACC to user, +7 damage	
Sneak Attack	Knife	Foe	Weapon	-1	1	Highly accurate knife attack	14	8	+20ACC to user, 10 damage	
Frag Grenade	Gun	All	AOE	4,3x3	1	Does damage to foes and party within targeted area	15	10	11dmg each	
Company Valor	-	All	Map	-	1	Increases all party members' attack damages	16	10	+5 dmg each	
Rapid Deployment	-	All	Map	-	1	Increases all party members' AP	17	3	+2AP	
Multi Shots	Gun	Foe	AOE	-1,3x3	1	Deals damage to foes within targeted area	18	11	12dmg/mob	
Multi Strikes	Knife	Foe	PBAOE	0,3x3	1	Does AOE damage to targets around user	19	14	15dmg/mob	
First Aid	-	All	Map	-	2	Heal HP of targeted	20	10	Restore 30hp each	
Gun Mastery	Gun	Passive	-	-	2	Added damage for gun attacks	21	-	+2 Dmg when using guns	
Knives Mastery	Knife	Passive	-	-	2	Added accuracy for attacks using knives	22	-	+8ACC when using knife	
Power Shot	Gun	Foe	Weapon	-1	2	Adds bonus damage to gun attacks	23	4	+10 wep dmg	
Power Strike	Knife	Foe	Weapon	-1	2	Adds damage to knives attack	24	2	+10 wep dmg	

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Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Smoke Grenade	Gun	All	AOE	4,4x4	2	Lowers accuracy of foes and party within targeted area	25	4	-8 ACC	Human
Bleeding Strike	Knife	Foe	Weapon	-1	2	Deals damage over time	26	10	-10HP/round 4	
Battle Planning	-	All	Map	-	2	Increases all party members' accuracy	27	8	+8 ACC	
Crippling Shot	Gun	Foe	Weapon	-1	2	Does minor damage and decreases AP of target for a limited time	28	15	20dmg,-2AP/3 round	
Crippling Strike	Knife	Foe	Weapon	-1	2	Deals minor damage and decreases large amount of target's AP for a limited time	29	15	22dmg,-2AP/3 round	
First Aid	-	All	Map	-	3	Heal HP of targeted	30	12	Restore 40hp each	
Snipe Shot	Gun	Foe	Weapon	6	2	Longer range and does more damage than a Power Shot	31	10	+30ACC to user, +12 damage	
Sneak Attack	Knife	Foe	Weapon	-1	2	Highly accurate knife attack	32	10	+30ACC to user, 27 damage	
Frag Grenade	Gun	All	AOE	4,3x3	2	Does damage to foes and party within targeted area	33	20	42dmg each	
Company Valor	-	All	Map	-	2	Increases all party members' attack damages	34	16	+8 dmg each	
Phosphorous Burst	Guns	Foe (Bio)	AOE	4,3x3	1	Deals high damage to biological targets in targeted area	35	10	52dmg	
Rapid Deployment	-	All	Map	-	2	Increases all party members' AP	36	9	+3AP	
Multi Shots	Gun	Foe	AOE	-1,3x3	2	Deals damage to foes within targeted area	37	25	27dmg/mob	
Multi Strikes	Knife	Foe	PBAOE	0,3x3	2	Does AOE damage to targets around user	38	25	30dmg/mob	
EMF Burst	Guns	Foe (Mech)	AOE	4, 3x3	1	Deals high damages to mechanical foes in targeted area	39	12	60dmg	
Unwavering	Knives	Foe (Magic)	PBAOE	0,3x3	1	Deals high damage to magical foe	40	10	60dmg	
Gun Mastery	Gun	Passive	-	-	3	Added damage for gun attacks	41	-	+4 Dmg when using guns	
Knives Mastery	Knife	Passive	-	-	3	Added accuracy for attacks using knives	42	-	+16ACC when using knife	
Power Shot	Gun	Foe	Weapon	-1	3	Adds bonus damage to gun attacks	43	5	+15 wep dmg	
Power Strike	Knife	Foe	Weapon	-1	3	Adds damage to knives attack	44	3	+15 wep dmg	
Phosphorous Burst	Guns	Foe (Bio)	AOE	4,3x3	2	Deals high damage to biological targets in targeted area	45	12	60dmg	
Smoke Grenade	Gun	All	AOE	4,4x4	3	Lowers accuracy of foes and party within targeted area	45	7	-12 ACC	
Bleeding Strike	Knife	Foe	Weapon	-1	3	Deals damage over time	46	20	-15HP/round 8	
Multi Strikes	Knife	Foe	PBAOE	0,3x3	3	Does AOE damage to targets around user	47	30	50dmg/mob	

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Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Battle Planning	-	All	Map	-	3	Increases all party members' accuracy	48	16	+16 ACC	Human
EMF Burst	Guns	Foe (Mech)	AOE	4, 3x3	2	Deals high damages to mechanical foes in targeted area	49	24	120dmg	
Crippling Shot	Gun	Foe	Weapon	-1	3	Does minor damage and decreases AP of target for a limited time	49	30	60dmg,-3AP/4 round	
Unwavering	Knives	Foe (Magic)	PBAOE	0,3x3	2	Deals high damage to magical foe	50	24	120dmg	
Crippling Strike	Knife	Foe	Weapon	-1	3	Deals minor damage and decreases large amount of target's AP for a limited time	50	30	60dmg,-3AP/4 round	
Snipe Shot	Gun	Foe	Weapon	6	3	Longer range and does more damage than a Power Shot	51	25	+40ACC to user, +17 damage	
Sneak Attack	Knife	Foe	Weapon	-1	3	Highly accurate knife attack	52	25	+40ACC to user, 70 damage	
Frag Grenade	Gun	All	AOE	4,3x3	3	Does damage to foes and party within targeted area	53	23	70dmg each	
Company Valor	-	All	Map	-	3	Increases all party members' attack damages	54	24	+12 dmg each	
Phosphorous Burst	Guns	Foe (Bio)	AOE	4,3x3	3	Deals high damage to biological targets in targeted area	55	24	120dmg	
Rapid Deployment	-	All	Map	-	3	Increases all party members' AP	56	12	+4AP	
Multi Shots	Gun	Foe	AOE	4,3x3	3	Deals damage to foes within targeted area	57	50	80dmg/mob	
Nuclear Strike	-	All	Map	-	-	Deals enormous damages to HP of everyone on map	58	52	50dmg each(Ignore def)	
EMF Burst	Guns	Foe (Mech)	AOE	4, 3x3	3	Deals high damages to mechanical foes in targeted area	59	36	180dmg	
Unwavering	Knives	Foe (Magic)	PBAOE	0,3x3	3	Deals high damage to magical foe	60	34	180dmg	

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Bow Training	-	-	-	-	-	Allows character to use bows as weapons	1	-	-	Firan
Sword Training	-	Passive	Weapon	-	1	Allows character to use swords as weapons	2	-	-	
Bow Mastery	-	-	-	-	1	Added accuracy when using bows as a weapon attack	3	-	+4 ACC	
Sword Mastery	-	Passive	Weapon	-1	1	Added damage when using Sword as a weapon attack	4	-	+3dmg	
Steel Arrow	Bows	Foe	Weapon	-1	1	Does more damage than a regular bow attack	5	3	+6dmg	
Power Slash	Swords	Foe	Weapon	-1	1	Does more damage than a regular hit	6	1	+7dmg	
Keen Arrow	Bows	Foe	Weapon	-1	1	Highly accurate attack	7	3	Wep dmg, +8ACC	
Frenzy	Swords	Foe	Weapon	-1	1	Multiple attacks per round	8	2	2 attacks	
Hail of Arrows	Bows	Foe	AOE	-1,3x3	1	Deal damage to foes within targeted area	9	4	7dmg each	
Lightning Slash	Swords	Foe	Weapon	-1	1	Deals more damage than a Power Slash	10	2	+12dmg	
Shock Arrow	Bows	Foe	Weapon	-1	1	Deals minor damage to target and decreases target's energy	11	3	6dmg, -5 energy	
Lacerate	Swords	Foe	Weapon	-1	1	Deals damage over time	12	2	7dmg/round 2	
Heavy Arrow	Bows	Foe	Weapon	-1	1	Adds all unused AP as bonus damage to bow attack; AP depletes completely after usage of skill	13	4	12dmg+(unused AP)	
Hail of Slash	Swords	Foe	PBAOE	0,3x3	1	Deals damages to foes around the user	14	4	10dmg/mob	
Keen Eyes	-	Passive	-	-	1	Increase accuracy of user	15	2	+4ACC	
Evade	-	User	-	0	1	Increases defense of user for a limited time	16	2	+4 armour pt, 3 rounds	
Poison Arrow	Bows	Foe (Bio)	-	-1	1	Deals high damages to biological foe	17	4	+20dmg	
Swift	-	User	-	0	1	Increases AP of user for a limited time	18	2	+2AP, 3 rounds	
Mystic Arrow	Bows	Foe (Magic)	-	-1	1	Deals high damages to magical foe	19	4	+20 dmg	
Lightning Strike	Swords	Foe (Mech)	-	-1	1	Deals high damages to mechanical foe	20	3	+20dmg	
Concentrate	-	Passive	-	-	1	Increases the damage power of user	21	-	+3dmg	
Focus	-	User	-	0	1	Increase accuracy of user for a limited time	22	3	+4ACC, 3 rounds	
Bow Mastery	-	-	-	-	2	Added accuracy when using bows as a weapon attack	23	-	+8 ACC	
Sword Mastery	-	Passive	Weapon	-1	2	Added damage when using Sword as a weapon attack	24	-	+6dmg	

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Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Steel Arrow	Bows	Foe	Weapon	-1	2	Does more damage than a regular bow attack	25	5	+12dmg	Firan
Power Slash	Swords	Foe	Weapon	-1	2	Does more damage than a regular hit	26	3	+13dmg	
Keen Arrow	Bows	Foe	Weapon	-1	2	Highly accurate attack	27	4	Wep dmg, +12ACC	
Frenzy	Swords	Foe	Weapon	-1	2	Multiple attacks per round	28	7	3 attacks	
Hail of Arrows	Bows	Foe	AOE	-1,3x3	2	Deal damage to foes within targeted area	29	8	12dmg each	
Lightning Slash	Swords	Foe	Weapon	-1	2	Deals more damage than a Power Slash	30	3	+15dmg	
Shock Arrow	Bows	Foe	Weapon	-1	2	Deals minor damage to target and decreases target's energy	31	9	30dmg, -10 energy	
Lacerate	Swords	Foe	Weapon	-1	2	Deals damage over time	32	9	-15HP/round 3	
Heavy Arrow	Bows	Foe	Weapon	-1	2	Adds all unused AP as bonus damage to bow attack; AP depletes completely after usage of skill	33	12	45dmg+(unused AP)	
Hail of Slash	Swords	Foe	PBAOE	0,3x3	2	Deals damages to foes around the user	34	20	50dmg/mob	
Keen Eyes	-	Passive	-	-	2	Increase accuracy of user	35	4	+8ACC	
Steel Arrow	Bows	Foe	Weapon	-1	3	Does more damage than a regular bow attack	35	7	+15dmg	
Evade	-	User	-	0	2	Increases defense of user for a limited time	36	6	+10 armour pt, 4 rounds	
Poison Arrow	Bows	Foe (Bio)	-	-1	2	Deals high damages to biological foe	37	5	+25dmg	
Swift	-	User	-	0	2	Increases AP of user for a limited time	38	3	+3AP, 4 rounds	
Mystic Arrow	Bows	Foe (Magic)	-	-1	2	Deals high damages to magical foe	39	5	+25dmg	
Lightning Strike	Swords	Foe (Mech)	-	-1	2	Deals high damages to mechanical foe	40	4	+25dmg	
Concentrate	-	Passive	-	-	2	Increases the damage power of user	41	-	+7dmg	
Focus	-	User	-	0	2	Increase accuracy of user for a limited time	42	5	+4ACC, 5 rounds	
Bow Mastery	-	-	-	-	3	Added accuracy when using bows as a weapon attack	43	-	+12 ACC	
Sword Mastery	-	Passive	Weapon	-1	3	Added damage when using Sword as a weapon attack	44	-	+8dmg	
Power Slash	Swords	Foe	Weapon	-1	3	Does more damage than a regular hit	45	4	+18dmg	
Keen Arrow	Bows	Foe	Weapon	-1	3	Highly accurate attack	46	5	Wep dmg, +16ACC	
Frenzy	Swords	Foe	Weapon	-1	3	Multiple attacks per round	47	10	4 attacks	
Hail of Arrows	Bows	Foe	AOE	-1,3x3	3	Deal damage to foes within targeted area	48	15	60dmg each	

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Lightning Slash	Swords	Foe	Weapon	-1	3	Deals more damage than a Power Slash	49	4	+25dmg	Firan
Shock Arrow	Bows	Foe	Weapon	-1	3	Deals minor damage to target and decreases target's energy	50	20	72dmg, -20 energy	
Lacerate	Swords	Foe	Weapon	-1	3	Deals damage over time	51	15	-20HP/round 4	
Heavy Arrow	Bows	Foe	Weapon	-1	3	Adds all unused AP as bonus damage to bow attack; AP depletes completely after usage of skill	52	30	120dmg+(unused AP)	
Hail of Slash	Swords	Foe	PBAOE	0,3x3	3	Deals damages to foes around the user	53	40	90dmg/mob	
Keen Eyes	-	Passive	-	-	3	Increase accuracy of user	54	6	+12ACC	
Evade	-	User	-	0	3	Increases defense of user for a limited time	55	8	+20 armour pt, 5 rounds	
Poison Arrow	Bows	Foe (Bio)		-1	3	Deals high damages to biological foe	56	6	+30dmg	
Swift	-	User	-	0	3	Increases AP of user for a limited time	57	4	+4AP, 5 rounds	
Desert Storm	-	All	Map	-	-	Depletes energy and AP of everyone on map (including friendlies)	58	40	-4AP, -30 energy	
Mystic Arrow	Bows	Foe (Magic)		-1	3	Deals high damages to magical foe	59	6	+30dmg	
Lightning Strike	Swords	Foe (Mech)		-1	3	Deals high damages to mechanical foe	60	5	+30dmg	

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Claws Training	-	Passive	-	-	-	Ability to use claws as weapons (Free)	1	-	-	<b>Brucian</b>
Knuckles Training	Knuckles	Passive	-	-	-	Ability to use knuckles as weapons (Free)	1	-	-	
Claws Mastery	-	Passive	Weapon	-	1	Added damage when using claws as a weapon attack	3	-	+1 Dmg when using claws	
Knuckles Mastery	Knuckles	Passive	Weapon	-	1	Added accuracy when using knuckles as a weapon attack	4	-	+1 Dmg when using knuckles	
Power Claws	Claws	Foe	Weapon	-1	1	Does more damage than a regular claw attack	5	1	+4 wep dmg	
Double Strike	Knuckles	Foe	Weapon	-1	1	Strike the target two times, causing double damages	6	3	2x +3dmg	
Tough	-	Passive	-	-	1	Permanently increase HP	7	-	+20HP	
Rend	Claws	Foe	Weapon	-1	1	Decreases target's armor for a limited time.	8	3	-5 armour/3 round	
Penetrating Strike	Knuckles	Foe	Weapon	-1	1	Acute hit that ignores target's armor	9	2	-8HP (ignores armour)	
Regenerate	-	User	-	0	1	Heals a small amount of HPs over time	10	4	10HP/round 3	
Puncture	Claws	Foe	Weapon	-1	1	Deals damages over time	11	3	-4HP/round 3	
Sapping Blow	Knuckles	Foe	Weapon	-1	1	Does minor damage and reduces energy of target	12	3	+7dmg, -4energy	
Thorny Grasp	Claws	Foe	Weapon	5	1	Does a small amount of damage and reduces target's AP for a short time	13	3	-3AP/6rounds, 5dmg	
Crippling Blow	Knuckles	Foe	Weapon	1	1	Deals minor damage and reduces target's AP for a limited time	14	3	-3AP/6rounds, 5dmg	
Armor Skin	-	User	Weapon	-	1	Increases armor for a limited time	15	2	+7 armour, 4rounds	
Final blow	-	User	-	0	1	User increases attack power tremendously for a limited time	16	8	+20dmg per 4 round	
Rain of Fists	Knuckles	Foe	PBAOE	0,3x3	1	Damages all foes besides user	17	4	+12dmg each	
Earth Vigor	-	User	-	0	1	Increases maximum HP for a limited time	18	7	+90HP per 5round	
Wounding Slash	Claws	Foe (Bio)	-	-1	1	Deals high damages to biological foe	19	2	+15 wep dmg	
Shocking Whirl	Claws	Foe (Mech)	PBAOE	0,3x3	1	Deals large damage to all mechanical foes around user	20	2	+15 wep dmg	
Ethereal Blow	Knuckles	Foe (Magic)	-	-1	1	Deals large damage to magical foe	21	2	+15 wep dmg	
Claws Mastery	-	Passive	Weapon	-	2	Added damage when using claws as a weapon attack	22	-	+2 Dmg when using claws	
Knuckles Mastery	Knuckles	Passive	Weapon	-	2	Added accuracy when using knuckles as a weapon attack	23	-	+2 Dmg when using knuckles	

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Power Claws	Claws	Foe	Weapon	-1	2	Does more damage than a regular claw attack	24	2	+10 wep dmg	Brucian
Double Strike	Knuckles	Foe	Weapon	-1	2	Strike the target two times, causing double damages	25	7	2x +22dmg	
Tough	-	Passive	-	-	2	Permanently increase HP	26	-	+40 HP	
Rend	Claws	Foe	Weapon	-1	2	Decreases target's armor for a limited time.	27	5	-16 armour/4 round time.	
Penetrating Strike	Knuckles	Foe	Weapon	-1	2	Acute hit that ignores target's armor	28	4	-27HP(ignores armour)	
Regenerate	-	User	-	0	2	Heals a small amount of HPs over time	29	10	25HP/round 5	
Puncture	Claws	Foe	Weapon	-1	2	Deals damages over time	30	8	-10HP/round 4	
Sapping Blow	Knuckles	Foe	Weapon	-1	2	Does minor damage and reduces energy of target	31	6	20dmg, -10energy	
Thorny Grasp	Claws	Foe	Weapon	5	2	Does a small amount of damage and reduces target's AP for a short time	32	7	-4AP/6rounds, 20dmg	
Crippling Blow	Knuckles	Foe	Weapon	1	2	Deals minor damage and reduces target's AP for a limited time	33	5	-4AP/6rounds, 20dmg	
Armor Skin	-	User	Weapon	-	2	Increases armor for a limited time	34	3	+12 armour, 5rounds	
Final blow	-	User	-	0	2	User increases attack power tremendously for a limited time	35	12	+40dmg per 4 round	
Rain of Fists	Knuckles	Foe	PBAOE	0,3x3	2	Damages all foes besides user	36	5	+20dmg each	
Earth Vigor	-	User	-	0	2	Increases maximum HP for a limited time	37	15	+150HP per 5round time	
Wounding Slash	Claws	Foe (Bio)	-	-1	2	Deals high damages to biological foe	38	4	+20 wep dmg	
Shocking Whirl	Claws	Foe (Mech)	PBAOE	0,3x3	2	Deals large damage to all mechanical foes around user	39	4	+20 wep dmg	
Ethereal Blow	Knuckles	Foe (Magic)	-	-1	2	Deals large damage to magical foe	40	4	+20 wep dmg	
Claws Mastery	-	Passive	Weapon	-	3	Added damage when using claws as a weapon attack	41	-	+4 Dmg when using claws	
Knuckles Mastery	Knuckles	Passive	Weapon	-	3	Added accuracy when using knuckles as a weapon attack	42	-	+4 Dmg when using knuckles	
Power Claws	Claws	Foe	Weapon	-1	3	Does more damage than a regular claw attack	43	3	+12 wep dmg	
Double Strike	Knuckles	Foe	Weapon	-1	3	Strike the target two times, causing double damages	44	12	2x +39dmg	
Tough	-	Passive	-	-	3	Permanently increase HP	45	-	+60 HP	

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Rend	Claws	Foe	Weapon	-1	3	Decreases target's armor for a limited time.	46	20	-40 armour/5 round	<b>Brucian</b>
Penetrating Strike	Knuckles	Foe	Weapon	-1	3	Acute hit that ignores target's armor	47	13	-65HP(ignores armour)	
Regenerate	-	User	-	0	3	Heals a small amount of HPs over time	48	40	60HP/round 5	
Puncture	Claws	Foe	Weapon	-1	3	Deals damages over time	49	9	-15HP/round 5	
Sapping Blow	Knuckles	Foe	Weapon	-1	3	Does minor damage and reduces energy of target	50	12	40dmg, -20energy	
Thorny Grasp	Claws	Foe	Weapon	5	3	Does a small amount of damage and reduces target's AP for a short time	51	16	-5AP/6rounds, 42dmg	
Crippling Blow	Knuckles	Foe	Weapon	5	1	Deals minor damage and reduces target's AP for a limited time	52	12	-5AP/6rounds, 48dmg	
Armor Skin	-	User	Weapon	-	3	Increases armor for a limited time	53	18	+17 armour, 6rounds	
Final blow	-	User	-	0	3	User increases attack power tremendously for a limited time	54	16	+70dmg per 7 round	
Rain of Fists	Knuckles	Foe	PBAOE	0,3x3	3	Damages all foes besides user	55	28	+56dmg each	
Earth Vigor	-	User	-	0	3	Increases maximum HP for a limited time	56	15	+220maxHP lasts 5round	
Wounding Slash	Claws	Foe (Bio)	-	-1	3	Deals high damages to biological foe	57	5	+25 wep dmg	
Wrath of the Trees	-	Foe	Map	-	-	Deals enormous damage to HP and energy of all foes on map	58	28	-40HP, -20energy	
Shocking Whirl	Claws	Foe (Mech)	PBAOE	0,3x3	3	Deals large damage to all mechanical foes around user	59	5	+25 wep dmg	
Ethereal Blow	Knuckles	Foe (Magic)	-	-1	3	Deals large damage to magical foe	60	5	+25 wep dmg	

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Magic Books Training	-	Passive	-	-	-	Ability to use books/tomes as weapons (Free)	1	-	Ability to use books/tomes as weapons	Taikuus
Staffs Training	-	Passive	-	-	-	Ability to use staffs as weapons (Free)	1	-	Ability to use staffs as weapons	
Staffs Mastery	-	Passive	-	-	1	Added damage when using Staffs as a weapon attack	3	-	+1 Dmg when using Staff	
Magic Books Mastery	-	Passive	-	-	1	Added accuracy when using books as a weapon attack	4	-	+1 Dmg when using book	
Energy Bolt	Staff	Foe	-	4	1	Does damage to target	5	1	-6HP	
Healing Touch	Book	Party	Weapon	4	1	Heal some HP on target	6	2	heals 20HP	
Charged Slam	Book	Foe	-	4	1	Does more damage when attacking with a book	7	1	+5 wep dmg	
Energy Transfer	Book	Party	Weapon	4	1	Gives target a small amount of energy	8	6	+5 energy	
Ethereal Shackles	Staff	Foe	-	4	1	Removes all of target's AP for a number of turns	9	5	-1AP/4 rounds	
Ethereal Breath	Book	Party	Weapon	4	1	Recharges Energy over time	10	16	5energy/round 3	
Scorch	Staff	Foe	-	4	1	Does damage over time	11	3	-5HP/round 3	
Speed Boost	Book	Party	Weapon	4	1	Increases target's AP for a very short time	12	6	+2AP/3round	
Electric Shot	Staff	Foe	-	4	1	Saps a small amount of energy from target over a period of time	13	6	-10 energy/round 3	
Healing Breeze	Book	Party	-	4,4x4	1	Heals HP of party members within the targeted area	14	10	heal 20HP/round 4	
Ethereal Spring	Book	Party	AOE	4,4x4	1	Heals energy of party members within the targeted area	15	8	+5 energy each	
Hallucination	Staff	Foe	-	4	1	Lowers target's accuracy for a period of time	16	6	-8ACC/3 round	
Lightning Storm	Staff	All	AOE	4,4x4	1	Does AOE damage to all characters in the targeted area	17	8	-16HP each	
Ethereal Mantle	Book	Party (Bio)	AOE	4,4x4	1	Increase maximum HP of all biological party members within targeted area	18	20	+30HP	
Electrical Field	Staff	Foe (Mech)	AOE	4,4x4	1	Deals high damages to mechanical foes within targeted area	19	7	-20HP	
Ethereal Storm	Staff	Foe (Magic)	AOE	4,4x4	1	Deals high damages to magical foes within targeted area	20	4	-20HP	
Gloom	Staff	Foe	AOE	4,4x4	1	Lower all foes' accuracy within targeted area for a limited time	21	18	-8ACC/5 round	
Focused Mind	Book	Party	AOE	4,4x4	1	Raises accuracy of party members within targeted area, for a short period of time	22	12	+12ACC/4rounds	

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Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Staffs Mastery	-	Passive	-	-	2	Added damage when using Staffs as a weapon attack	23	-	+2 Dmg when using staff	Taikuus
Magic Books Mastery	-	Passive	-	-	2	Added accuracy when using books as a weapon attack	24	-	+2 Dmg when using book	
Energy Bolt	Staff	Foe		4	2	Does damage to target	25	8	-22HP	
Healing Touch	Book	Party	Weapon	4	2	Heal some HP on target	26	9	heals 90HP	
Charged Slam	Book	Foe		4	2	Does more damage when attacking with a book	27	2	+10 wep dmg	
Energy Transfer	Book	Party	Weapon	4	2	Gives target a small amount of energy	28	12	+10 energy	
Ethereal Shackles	Staff	Foe		4	2	Removes all of target's AP for a number of turns	29	10	-2AP/5 rounds	
Scorch	Staff	Foe		4	2	Does damage over time	31	7	-10HP/round 4	
Speed Boost	Book	Party	Weapon	4	2	Increases target's AP for a very short time	32	10	+2AP/5round	
Electric Shot	Staff	Foe		4	2	Saps a small amount of energy from target over a period of time	33	12	-12 energy/round 5	
Healing Breeze	Book	Party	-	4,4x4	2	Heals HP of party members within the targeted area	34	24	heal 60HP/round 6	
Ethereal Spring	Book	Party	AOE	4,4x4	2	Heals energy of party members within the targeted area	35	14	+10 energy each	
Hallucination	Staff	Foe		4	2	Lowers target's accuracy for a period of time	36	15	-12ACC/5 round	
Lightning Storm	Staff	All	AOE	4,4x4	2	Does AOE damage to all characters in the targeted area	37	12	-22HP each	
Ethereal Mantle	Book	Party (Bio)	AOE	4,4x4	2	Increase maximum HP of all biological party members within targeted area	38	30	+50HP	
Electrical Field	Staff	Foe (Mech)	AOE	4,4x4	2	Deals high damages to mechanical foes within targeted area	39	12	-34HP	
Ethereal Storm	Staff	Foe (Magic)	AOE	4,4x4	2	Deals high damages to magical foes within targeted area	40	5	-34HP	
Gloom	Staff	Foe	AOE	4,4x4	2	Lower all foes' accuracy within targeted area for a limited time	41	30	-16ACC/8 round	
Focused Mind	Book	Party	AOE	4,4x4	2	Raises accuracy of party members within targeted area, for a short period of time	42	20	+20ACC/5rounds	
Staffs Mastery	-	Passive	-	-	3	Added damage when using Staffs as a weapon attack	43	-	+4 Dmg when using staff	
Magic Books Mastery	-	Passive	-	-	3	Added accuracy when using books as a weapon attack	44	-	+4 Dmg when using book	
Energy Bolt	Staff	Foe		4	3	Does damage to target	45	15	-42 HP	

**HinterWars Skill List**  
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Name	Weapon	Damage to	Target Range	Range	Rank	Description	Level Required	En Pts	Effect	Race
Healing Touch	Book	Party	Weapon	4	3	Heal some HP on target	46	15	heals 150HP	Taikuus
Charged Slam	Book	Foe		4	3	Does more damage when attacking with a book	47	3	+15 wep dmg	
Energy Transfer	Book	Party	Weapon	4	3	Gives target a small amount of energy	48	23	+20 energy	
Ethereal Shackles	Staff	Foe		4	3	Removes all of target's AP for a number of turns	49	24	-3AP/8 rounds	
Ethereal Breath	Book	Party	Weapon	4	3	Recharges Energy over time	50	34	8energy/round 4	
Scorch	Staff	Foe		4	3	Does damage over time	51	13	-33dmg/round 5	
Speed Boost	Book	Party	Weapon	4	3	Increases target's AP for a very short time	52	16	+2AP/8round	
Electric Shot	Staff	Foe		4	3	Saps a small amount of energy from target over a period of time	53	28	-18 energy/round 8	
Healing Breeze	Book	Party	-	4,4x4	3	Heals HP of party members within the targeted area	54	70	heal 80HP/round 10	
Ethereal Spring	Book	Party	AOE	4,4x4	3	Heals energy of party members within the targeted area	55	30	+20 energy each	
Hallucination	Staff	Foe		4	3	Lowers target's accuracy for a period of time	56	12	-16ACC/8 round	
Lightning Storm	Staff	All	AOE	4,4x4	3	Does AOE damage to all characters in the targeted area	57	20	-36HP each	
Ethereal Mantle	Book	Party (Bio)	AOE	4,4x4	3	Increase maximum HP of all biological party members within targeted area	58	40	+70HP	
Chant of Ether	-	Party	Map	-	-	Heals a tremendous amount of HP for all party members on the map; but at the same time decreases their energy substantially	58	50	-20energy, heal 200HP	
Electrical Field	Staff	Foe (Mech)	AOE	4,4x4	3	Deals high damages to mechanical foes within targeted area	59	30	-81HP	
Ethereal Breath	Book	Party	Weapon	4	2	Recharges Energy over time	60	63	12energy/round 5	
Ethereal Storm	Staff	Foe (Magic)	AOE	4,4x4	3	Deals high damages to magical foes within targeted area	60	15	-81HP	